Camille Utterback's artwork cannot exist without you. The computer software that directs Utterback's projected image would run, but without your body as input, it would be rendered meaningless.

Camille Utterback investigates the relationships between computer systems and human interaction through her interactive installations. In the three installations here, Utterback has developed user-interfaces that register the viewer's body in-motion. When you step inside the marked boundaries plotted on the gallery floor, communication occurs on multiple levels--between you and the computer, you and the artist, you and your image.

You are invited to explore Utterback's work or sit back and play voyeur to others who choose to use the technology. Catch the falling letters in Text Rain; repaint the image in Untitled 5 or fracture continuity in Liquid Time. Discover the possibilities of each piece as you manipulate images with your head, arms and legs. Utterback affords the opportunity to be in the moment and to literally interact and become a part of her art.

Camille Utterback received her Bachelor of Arts degree from Williams College in Williamstown, Massachusetts and her Master of Professional Studies degree from the Interactive Telecommunications Program at New York University. She has been the recipient of numerous awards and grants and is a Rockefeller Foundation New Media Fellow. Her work has been exhibited at Milwaukee Art Museum, MassMoCA, Art Interactive, Cambridge, Massachusetts, and Pratt Manhattan Gallery, New York.

More on Camille Utterback may be found in the gallery guide.

-Heather Hakimzadeh, associate curator

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